


- Sir Issac' s
- Laws of
- Motion



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Ch 2 overview

- Nature of forces
  - 2 types
    - \_\_\_\_\_ -no movement
    - \_\_\_\_\_ has movement
  - Shown with arrows, largest arrow is stronger force. If one is larger than the other the force is unbalanced

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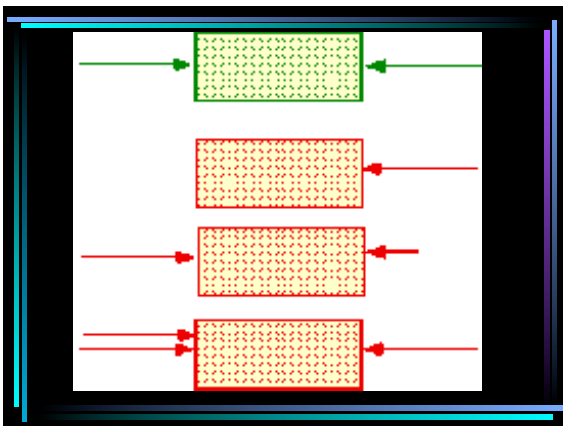
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### Inertia

- \_\_\_\_\_ is a measure of inertia, more mass more inertia
- A Body continues at rest or in a state of uniform motion unless acted on by a force.
- Uniform motion means no \_\_\_\_\_.  
Note forces can balance: "a force" means "a net force"

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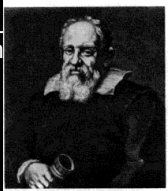
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### Newton's first law is the law of inertia

- Galileo's law of Inertia
- An object will remain in \_\_\_\_\_ or at \_\_\_\_\_ until another force acts on it.



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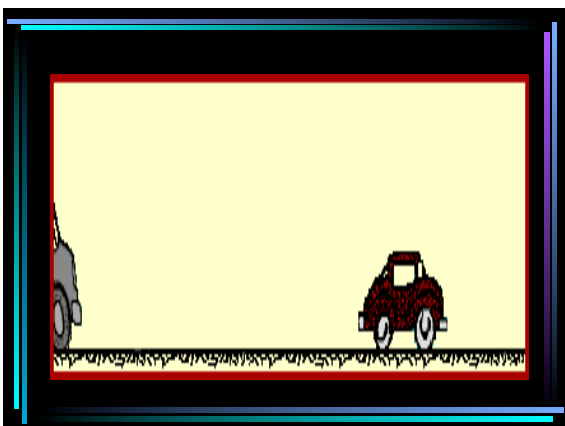
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### Newton's First Law

- The first law states:
  - An object will continue as it is \_\_\_\_\_ acted on by another force
  - A car will NOT move until something starts it to. It will not stop until something stops it (friction)

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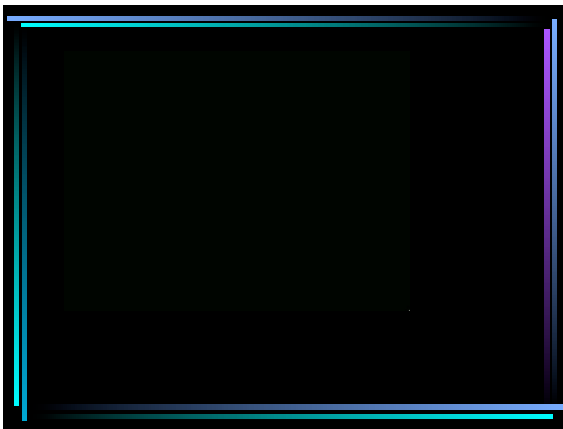
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### Inertia

- Is how
- an
- object
- RESISTS
- change



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An object will continues doing what it was until acted on by something else.



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### Newton' s Second Law

- The second law states:
- The \_\_\_\_\_ applied to an object will accelerate the object in relation to the mass.
- OR the \_\_\_\_\_ you push something the FASTER it will go. BUT if you add mass it will slow down.

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Example  $F = \text{mass} \times \text{acceleration}$

- You are pushing an empty cart at
- $2 \text{ m/s}^2$

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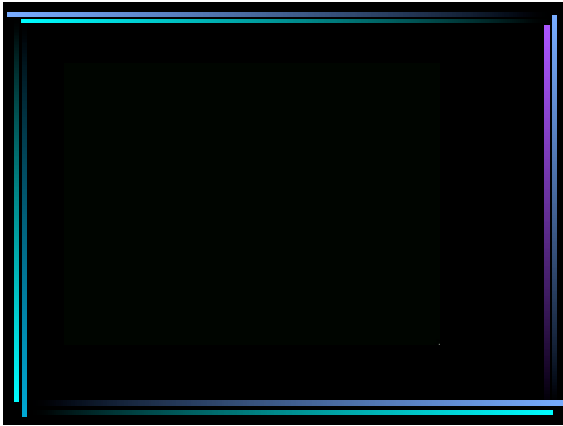
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Newton's Third Law

- For every \_\_\_\_\_ there is an = and opposite \_\_\_\_\_

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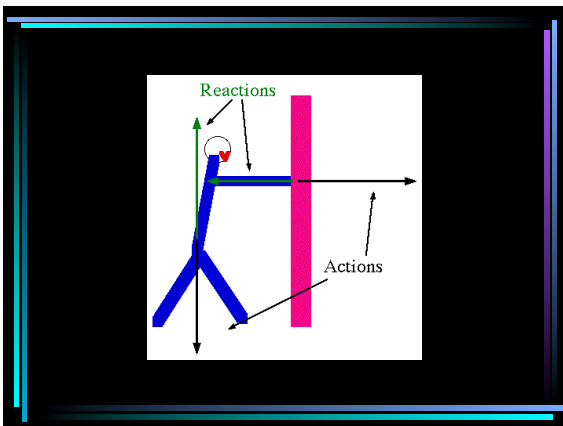
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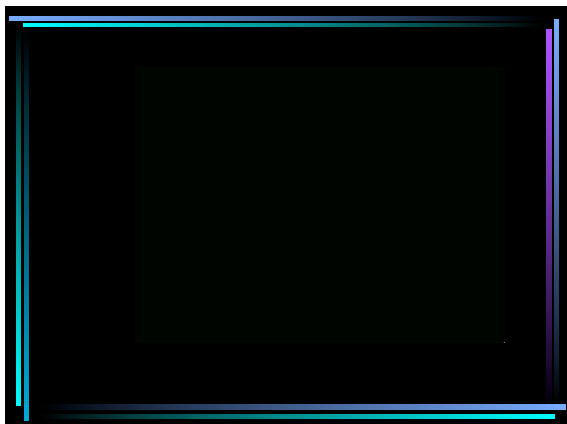
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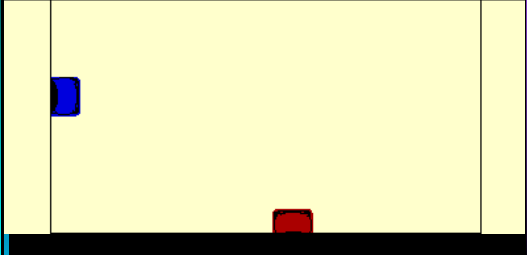
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Blue Car		Red Car	
mass (kg)	1000	mass (kg)	1000
vel. (m/s)	20.0, East	vel. (m/s)	10.0, North
mom. (kg m/s)	20 000, East	mom. (kg m/s)	10 000, North



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Momentum

- This is the energy that a \_\_\_\_\_ object has
- Momentum is = mass x velocity

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Ex 1

Car		Truck	
mass (kg)	1000	mass (kg)	3000
vel. (m/s)	20.0	vel. (m/s)	0.0
mom. (kg m/s)	20 000	mom. (kg m/s)	0




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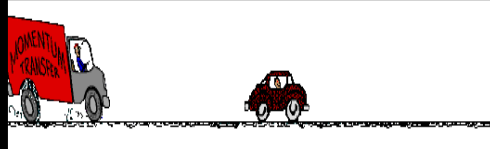
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Example 2

Truck		Car	
mass (kg)	3000	mass (kg)	1000
vel. (m/s)	20.0	vel. (m/s)	0.0
mom. (kg m/s)	60 000	mom. (kg m/s)	0




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**Example 3**

Car		Truck	
mass (kg)	1000	mass (kg)	3000
vel. (m/s)	20.0	vel. (m/s)	-20.0
mom. (kg m/s)	20 000	mom. (kg m/s)	-60 000

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**Projectile motion**

- Any object thrown or shot is a \_\_\_\_\_
- ON Earth any projectile shot horizontally follows an \_\_\_\_\_
- It will drop 9.8 meters for every 1 second of \_\_\_\_\_

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**Ex 1**

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Law of projectile motion

- Part 1...Objects always fall at rate of \_\_\_\_\_ . Regardless of speed
- Part 2... objects with a horizontal motion fall with a \_\_\_\_\_ called an arc. The rate of fall is the rate of gravity

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Ex 2



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- A person in the back of a pickup traveling 60 miles an hour shoots an arrow straight up in the air. Ignoring air resistance, where does the arrow come down?

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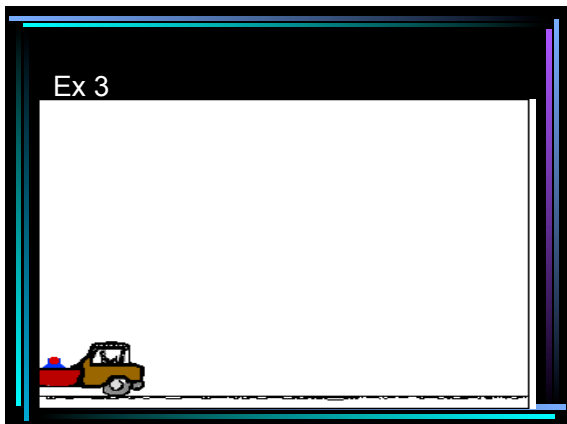
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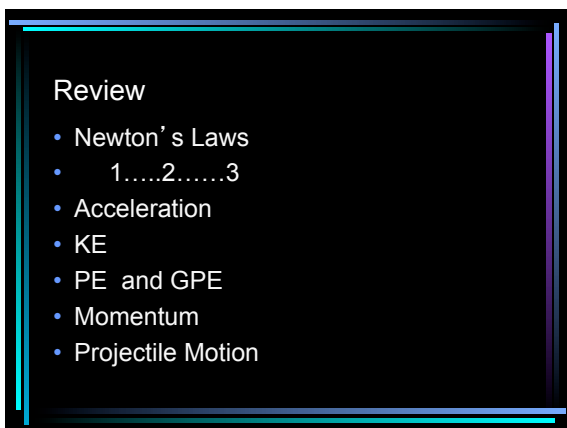
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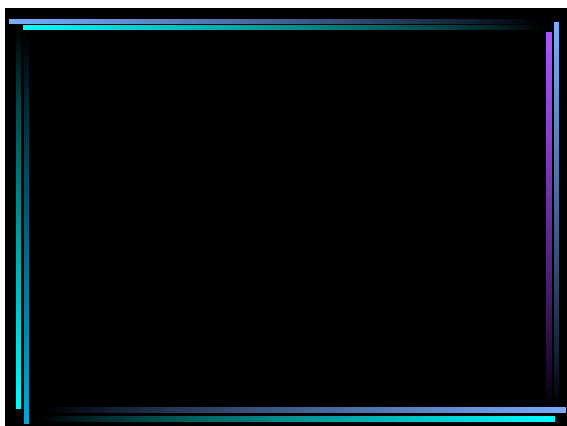
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